

THUNDERCLOAK SOLDIER

Medium humanoid (human), neutral

Armor Class 16 (chain shirt, shield)

Hit Points 45 (6d8 + 18)

Speed 30 ft.

STR	DEX	CON	INT	WIS	CHA
16 (+3)	13 (+1)	16 (+3)	10 (+0)	12 (+1)	11 (+0)

Skills: Athletics +5, Intimidation +2, Survival +3

Senses: passive Perception 11

Languages: Common, Nordic

Challenge: 2 (450 XP)

TRAITS

Tactical Awareness. The Thundercloak has advantage on initiative rolls.

Shield Wall Tactics. When within 5 feet of another Thundercloak Soldier, the Thundercloak gains +1 AC and cannot be flanked.

ACTIONS

Multiattack. The Thundercloak makes two melee attacks.

Longsword. *Melee Weapon Attack:* +5 to hit, reach 5 ft., one target. *Hit:* 7 (1d8 + 3) slashing damage, or 8 (1d10 + 3) if used with two hands.

Throwing Axe. *Ranged Weapon Attack:* +4 to hit, range 20/60 ft., one target. *Hit:* 5 (1d6 + 2) slashing damage.

